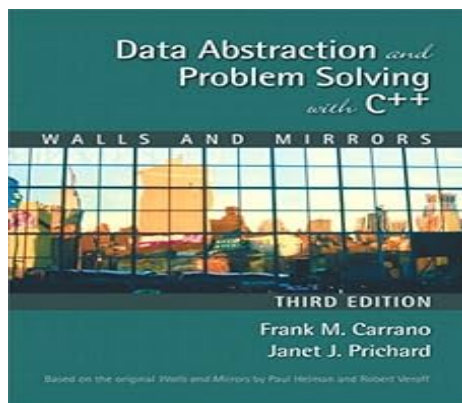


Data Abstraction and Problem Solving with C++: Walls and Mirrors (3rd Edition) By Frank M. Carrano Good book should save our time not waste our time Data Abstraction and Problem Solving with C++: Walls and Mirrors (3rd Edition) It all starts clearly but as you start reading the second chapter the book becomes very vague and offers only unclear examples and unexplained deductions. It's like reading a calculus book but with wordiness and less Data Abstraction and Problem Solving with C++: Walls and Mirrors (3rd Edition) I bought this kindle edition and started reading. Data Abstraction and Problem Solving with C++: Walls and Mirrors (3rd Edition) This classic book has been revised to further enhance its focus on data abstraction and data structures using C++. This book is appropriate for readers who are familiar with basic C++ programming concepts or are new to the language and want to learn how it treats the concepts of recursion and data abstraction,



This book repeats the same thing again and again not so concise. I have the feeling of wasting my time when I read this book: Wow is this just a machine scanned and OCR'd text output of the book? Even the title is wrong: It provides a firm foundation in data abstraction emphasizing the distinction between specification and implementation as the foundation for an object oriented approach: The book's hallmark feature its innovative Walls and Mirrors approach to programming continues to instill the use of both abstraction and recursion to design solutions to problems, The authors cover key object oriented concepts including encapsulation inheritance and polymorphism, However the focus remains on data abstraction instead of simply C++ syntax, They also illustrate the role of classes and ADTs in the problem solving process and include major applications of ADTs such as searching a flight map and event driven simulation. The third edition features new coverage of C++ exceptions and C++ namespaces, In addition this text reviews in an appendix basic C++ syntax for those who have previously studied the language or are making the transition to C++ from another language, Data Abstraction and Problem Solving with C++: Walls and Mirrors (3rd Edition).

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